

## We are the makers – IoT Learning Scenario Prosthesis controlled by electromyographic sensor

<b>1. Title of the Scenario</b>	<i><b>How to make a Prosthesis controlled by electromyographic sensor</b></i>
<b>2. Target group</b>	This scenario can be fit for secondary school and vocational people
<b>3. Duration</b>	This scenario can be divided in 4 two hour lessons
<b>4. Learning needs</b>	Drawing skills, experience with 3D modelling and printing, manual skills
<b>5. Expected learning outcomes</b>	Awareness of drawing 3D object socially useful  Application of electronics to make a 3d printed prosthesis functional
<b>6. Methodologies</b>	Lesson 1: Design of the prosthesis  Lesson 2: Mechanical assembly and introduction to electromyography  Lesson 3: Programming of sensors and electronics  Lesson 4: Testing the functionality of the electromyographic sensors
<b>7. Place / Environment</b>	Classroom
<b>8. Tools / Materials / Resources</b>	Computer with software CAD, one of each three students  Kits to assembly prosthesis  Documentation to assembly prosthesis  Software to program sensors  Hardware platform to program electronic boards  EMG sensors

<p><b>9. Step by step description of the activity / content</b></p>	<p>Lesson 1: Design of the prosthesis</p> <ol style="list-style-type: none"> <li>1. In video conference or in person you will talk to the person who needs a prosthesis. We will decide together which model optimizes comfort and usability.</li> <li>2. A first 2D drawing is made, which will be implemented on a 3D drawing software.</li> </ol> <p>Lesson 2: Mechanical assembly and introduction to electromyography</p> <ol style="list-style-type: none"> <li>1. The prosthesis designed in the first lesson, properly modified by experts and printed, will be assembled.</li> <li>2. It will explain what electromyography is, in what areas it is used and for what purpose.</li> </ol> <p>Lesson 3: Programming of sensors and electronics</p> <ol style="list-style-type: none"> <li>1. We understand how the sensor should be to detect the correct signal.</li> <li>2. We program the board, which when the person contracts the muscle on which the sensor is placed, the electrical signal emitted and read by the EMG sensor will be used to set in motion the prosthesis.</li> </ol> <p>Lesson 4: Testing the functionality of the electromyographic sensors</p> <ol style="list-style-type: none"> <li>1. We test the entire designed system and we make the necessary changes in the programming to optimize it, so that the prosthesis is set in motion when the muscle is really contracted and stays in static position when the muscle is relaxed.</li> </ol>
<p><b>10. Feedback</b></p>	<p>Lesson 1: Quality of the 3D model</p> <p>Lesson 2: Efficiency of prosthesis and learn the use of electromyography</p> <p>Lesson 3: Knowledge of programming to control wearable sensors</p> <p>Lesson 4: What we have learn from these lessons</p>
<p><b>11. Assessment &amp; Evaluation</b></p>	<p>Lesson 1: Each team managed to design a prosthesis?</p> <p>Lesson 2: Did they understand how to assemble the prosthesis and what is electromyography?</p> <p>Lesson 3: Did they manage to read a muscle signal and program the</p>

	<p>microcontroller?</p> <p>Lesson 4: What did they learn from the final test?</p>
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